

9.2. Classification of Districts. For the purpose of this resolution, the following zoning districts are hereby established in the un-incorporated sections of Jefferson County and are shown on the map entitled Zoning Map of Jefferson County, Tennessee.

- A-1 Agricultural-Forestry
- R-1 Rural Residential
- R-2 High Density Residential
- F-1 Special Flood Hazard District
- C-1 Neighborhood Commercial
- C-2 General Commercial
- I-1 Industrial
- I-2 Environmental Industrial

9.3. Agricultural-Forestry District, A-1.

A. Uses Permitted. Single family houses, duplexes, agricultural uses and sales including barns, storage sheds, single chasis mobile homes on individual lots, neighborhood commercial convenience uses including barber and beauty shops, gasoline stations, dry cleaners, doctors and veterinarian offices and clinics, grocery stores, repair shops, laundromats, car washes, day care centers, drug stores, customary home occupations, airports and air strips, schools and other government uses, travel trailer parks, campgrounds, marina operations, ventilation facilities for sub-surface mines and semi-public uses including churches.

B. Uses Prohibited. Any item not specifically noted above, unless the Jefferson County Board of Zoning Appeals deems a proposed use similar to a type listed above.

C. Setbacks. The principal building must be set back ten (10) feet from the side and rear lot lines and thirty (30) feet from the front property line. Accessory buildings must be set back five (5) feet from the side and rear lot lines. No accessory buildings are permitted in the front yards. Signs must be set back five (5) feet from any lot line.

9.4. Rural Residential District, R-1.

A. Uses Permitted. Single family houses excluding mobile homes, duplexes, customary home occupations, day care centers, and schools.

B. Uses Prohibited. Any use not specifically noted above.

C. Setbacks. The principal building must be set back twelve feet from each side and rear lot line and thirty feet from the front yard lot line. Accessory buildings must be set